

FAIR FOR EVERYONE

Lesson Plan

Objective

To introduce the concept of FAIRNESS. To teach and reinforce the idea of allowing everyone to be heard and treat others in a way that meets at least most of their needs.

Materials

Writing utensils and paper, 1 per group to write rules.
Chalk to draw the Four-Square games needed.

Read and discuss the FAIR FOR EVERYONE book in small groups.

Activity #1

Divide students into groups of 4-6 students. Each group should know or be told how to play the Heads Up Seven Up Game. As a group, make up a new version of the game. Not everything must be changed, but something needs to be different. Then have the entire group come back together and try out each new version of the game. The lesson is that games have rule, but sometimes rules can be modified to better meet everyone's needs and thus be fair to all players.

Directions for Heads Up 7 Up - *Seven students stand in front of the class. The rest of the students put their heads down on their desks and extend one thumb up. Then the seven students move about and touch one student's thumb. If touched, the students put their thumb down. When all seven have chosen someone, they stand in front of the class and say, "heads up seven up." The students who were touched then get a chance to guess which of the seven touched each of them. If they guess correctly, they get to change places and be one of the students in front. (If you have a smaller class, you may want to have 5 students instead of 7).*

Activity #2

In groups of 4, play the game Four Square. Instead of advancing a square when someone "loses", everyone stays in place taking turns making the rules for that round. When everyone has had a turn to make the rules, discuss the pros and cons of playing that way.

Come Full Circle

Discuss the questions at the end of the book. Review the Four Awesome Questions found on the book's inside back cover.